POLITICAL MAIL
SAMPLE POSTCARD

Five tips when taking advantage of Direct Mail:

- **1.** Provide the **election date** so they know when to vote.
- 2. Clearly state the name of your candidate or cause.
- **3.** Use **both languages** for bilingual targets.
- **4.** Include a professional portrait for **visual recognition**.
- **5. QR Codes**® can be scanned by smartphones, allowing recipients to view videos about your candidate or cause, make donations, and more.





How to create effective political mail.

- Include three or four **key points** that: 1) summarize the candidate's platform, 2) state the party affiliation, and 3) highlight the office being sought. For causes or proposals, clearly define the intent and your position.
- Use bullets and white space to make the copy easy to read.
- **State the date** of the election on the front and back of your piece.
- Feature a contact telephone number as well as a URL or QR Code®* that lets recipients obtain more information or make campaign donations.



- Postcards are cost-effective and make your message immediately visible.
- For local elections, consider Every Door Direct Mail® service, which lets you reach every address in a neighborhood for a low per-piece postage cost (visit usps.com/everydoordirectmail).
- For larger-scale elections, use mailing lists to target the voters most likely to support your candidate or cause.
- Use red Tag 57 when submitting your mailing to the Postal Service.™
 This identifies it as political mail and gives it added visibility.



Scan this QR Code with your smartphone to view an article on political mail.



Postage Tip: For the best prices, ensure your mailing meets the requirements for political mail. Learn more at **usps.com**

Addressing Tip: Use only first and last name. Middle names can seem impersonal. Also avoid "residence" (e.g., The Smith Residence) as it too can feel cold.

VOTE NOV. 6TH VOTO 6 DE NOVIEMBRE



Photo Tip: A photo of the candidate with his or her family adds a personal quality to the mailing.